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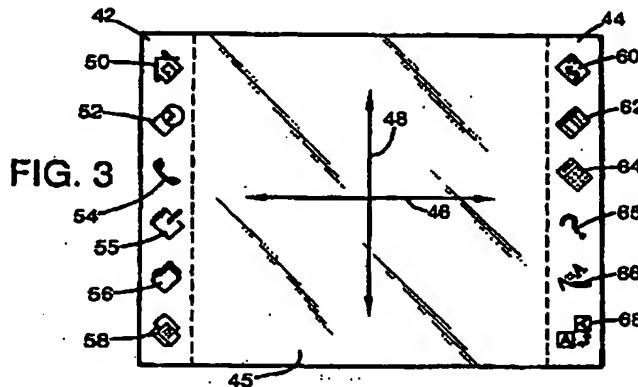
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(54) Icons for dual orientation display devices

(57) A computer device, for instance a palmtop personal organizer (20), has a dual-orientation display device (40) with both portrait (FIG. 2) and landscape (FIG. 1) modes of viewing the display (40). The display (40) has two digitized regions (42, 44) separated by a workspace (45), which is preferably also digitized to provide input commands to a processor unit (32) when touched. The display (40) further includes indicia (50-68), such as icons or symbols shown on the display

(40), which may be selected to activate a computer program, function or command. These icons (50-68) are slanted and permanently fixed to the display (40), so they may be readily understood when viewed from either the portrait (FIG. 2) or landscape (FIG. 1) modes. A method is also provided of displaying indicia (58-60) for viewing from two orthogonal directions (46, 48).



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EUROPEAN SEARCH REPORT

Application Number
EP 96 30 6374

DOCUMENTS CONSIDERED TO BE RELEVANT			
Category	Citation of document with indication, where appropriate, of relevant passages	Relevant to claim	CLASSIFICATION OF THE APPLICATION (Int.Cl.)
X	WO 91 19245 A (EDEN I P LIMITED) 12 December 1991 * the whole document *	1-6,9,10	G06F3/033 G06F1/16
A	RUTHENIUM, no. 1986, 8 December 1986, GMELIN, pages 531-536, XP000012653 STANWOOD K L ET AL: "SYSTEM ICONIC MODELING FACILITY" * figure 1 *	4,10	
TECHNICAL FIELDS SEARCHED (Int.Cl.)			
G06F			
The present search report has been drawn up for all claims			
Place of search	Date of completion of the search	Examiner	
THE HAGUE	4 June 1997	CIARELLI, N	
CATEGORY OF CITED DOCUMENTS			
X : particularly relevant if taken alone Y : particularly relevant if combined with another document of the same category A : technological background O : non-written disclosure P : intermediate document		T : theory or principle underlying the invention E : earlier patent document, not published on, or after the filing date D : document cited in the application L : document cited for other reasons <i>d</i> : member of the same patent family, corresponding document	

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CLAIMS INCURRING FEES

The present European patent application comprised at the time of filing more than ten claims.

- All claims fees have been paid within the prescribed time limit. The present European search report has been drawn up for all claims.
- Only part of the claims fees have been paid within the prescribed time limit. The present European search report has been drawn up for the first ten claims and for those claims for which claims fees have been paid.
namely claims:
- No claims fees have been paid within the prescribed time limit. The present European search report has been drawn up for the first ten claims.

LACK OF UNITY OF INVENTION

The Search Division considers that the present European patent application does not comply with the requirement of unity of invention and relates to several inventions or groups of inventions,
namely:

See Sheet B.

- All further search fees have been paid within the fixed time limit. The present European search report has been drawn up for all claims.
- Only part of the further search fees have been paid within the fixed time limit. The present European search report has been drawn up for those parts of the European patent application which relate to the inventions in respect of which search fees have been paid.
namely claims:
- None of the further search fees has been paid within the fixed time limit. The present European search report has been drawn up for those parts of the European patent application which relate to the invention first mentioned in the claims.

namely claims: 1 - 6 9 10

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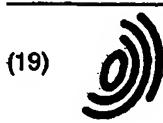
European Patent
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96306374-8-B-

LACK OF UNITY OF INVENTION

The Search Division considers that the present European patent application does not comply with the requirement of unity of invention and relates to several inventions or groups of inventions, namely:

1. Claims 1-6, 9, 10: Display apparatus and corresponding method, comprising a plurality of selectable indicia oriented with the upright orientation slanted with respect of each of two predetermined upright orthogonal directions, the plurality of indicia being arranged in a line parallel to the edges of the work surface of the display apparatus.
2. 7, 8: Computer device comprising a display an operator input interface an a hinge mechanism, the interface comprising a keyboard and indicia displayed in an upright orientation located at an acute angle, the hinge mechanism being such that the exterior surface of the display support can be brought in contact with the exterior surface of the keyboard support.



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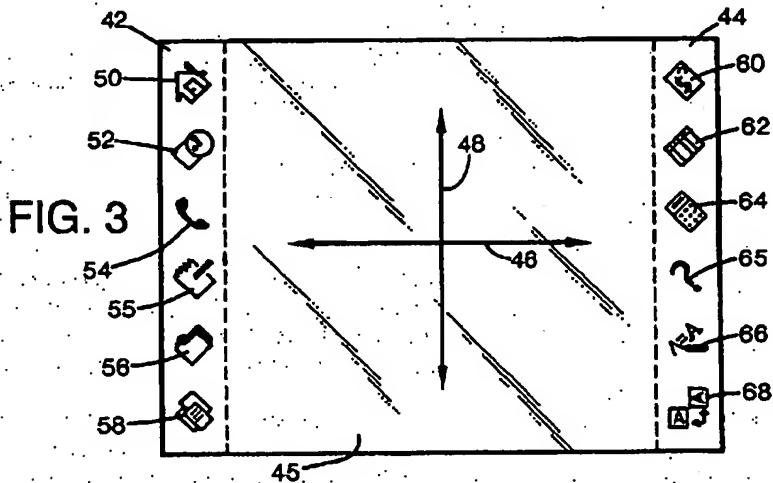
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(54) Icons for dual orientation display devices

(57) A computer device, for instance a palmtop personal organizer (20), has a dual-orientation display device (40) with both portrait (FIG. 2) and landscape (FIG. 1) modes of viewing the display (40). The display (40) has two digitized regions (42, 44) separated by a workspace (45), which is preferably also digitized to provide input commands to a processor unit (32) when touched. The display (40) further includes indicia (50-68), such as icons or symbols shown on the display

(40), which may be selected to activate a computer program, function or command. These icons (50-68) are slanted and permanently fixed to the display (40), so they may be readily understood when viewed from either the portrait (FIG. 2) or landscape (FIG. 1) modes. A method is also provided of displaying indicia (58-60) for viewing from two orthogonal directions (46, 48).



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Description**Field of the Invention**

5 The present invention relates generally to computer display devices, and particularly to rectangular displays which have both portrait and landscape modes of viewing the display. In particular, the present invention relates to indicia, such as icons or symbols shown on the display, which may be selected to activate a computer program, function or command, and which may be readily understood when viewed from either the portrait or landscape modes.

Background of the Invention

In the past, computer display devices, such as monitors used on desktops and consoles typically had rectangular displays or screens which were oriented with the longer sides of the rectangle at the top and the bottom of the display. In graphics or word processing applications designed for output on a rectangular sheet, such as a letter or A-4 size sheet of paper, the terms "portrait" and "landscape" are commonly used to refer to the orientation of the image on the page. In the portrait mode, the shorter sides of the paper are at the top and the bottom of the image, whereas for landscape mode, the longer sides are at the top and the bottom. These terms portrait and landscape are also used herein to denote the orientation of a rectangular display screen.

In the past, the majority of display devices have been orientated in the landscape mode, typically on fixed screens mounted on consoles, desktop monitors and the like. As consumer demands for more portable devices are being met, the majority of notebook computers, laptop computers, and the smaller palmtop devices incorporate a keyboard attached to a landscape oriented screen. These portable computers are basically rectangular clam-shell devices, having a lower half carrying a keyboard hinged to an upper half that carries the display screen. The rectangular shape is easily transported, and the rectangular orientation of the keyboard allows for easy adaptation from conventional desktop keyboards.

Many graphical computer interfaces are being used in an effort to match more closely the established habits of humans when they communicate with writing. In the most natural and intuitive of these interfaces, a human user "writes" with a stylus on the surface of a computer-driven display, entering handwriting, sketching a diagram or picture, pressing a "button", etc. What actually happens, of course, is that the user stimulates a digitizer, co-located with the display, and the digitizer signals the position of the stylus to the computer. The computer then responds appropriately, driving the display to reproduce the path of the stylus (thus making an image of the handwriting or picture) or to signal that the button has been pressed. In this way, the stylus/digitizer/display combination becomes a close metaphor to the common pencil and paper tablet or notepad that nearly everyone uses.

One such hand-held notepad device made by the Apple Computer Company, is known as the "Newton." The Newton device has only a minimal keyboard, and recognizes user inputs from a stylus, which is used to activate digitized areas on the screen. Indeed, the Newton product can be programmed to recognize a user's handwriting. The Newton device has a rectangular display screen, which is in a portrait orientation, in contrast with the landscape orientation of the hinged devices.

Some of the hinged portable computers, as well as the Newton notepad device, typically have one or more icons located around the periphery of the display. For the landscape displays, icons are oriented to be viewed in a landscape mode, whereas for the portrait display of the Newton notepad, the icons are positioned for viewing in a portrait mode. These icons are indicia, or symbols indicating either an application or program, or a specific command within a program. For example, the icon to delete a file may appear as a trash can, whereas to activate the save function of a program, the icon may be an image of a computer disk. Icons may be activated by placing the cursor over the icon and then pressing the enter key, or by using a mouse-type locator device, then keyclicking one of the mouse buttons. Using a wand-sensitive device, such as a digitized screen on the Newton notepad, the wand is pressed on the screen over the icon to activate the particular application or function. Instead of a wand, some display devices are sensitive to the touch of a finger to activate the icon's function.

Indeed, one new hinged palmtop computer allows the back of the keyboard to be folded flat against the back of the display, allowing the display to be used as a notepad in a portrait orientation. This new device may be used advantageously as either a palmtop keyboard or typing device, with the display screen in a landscape mode, or as a notepad device with the keyboard folded behind the display. As a notepad, this new device may be used in either the landscape or portrait modes. With such a dual orientation device, the orientation of the icons for viewing in both landscape and portrait modes becomes more complicated. If the icons are oriented for viewing in the landscape mode, they become difficult to use in the portrait mode, and visa versa. Of course, separate icons could be provided for each viewing mode, but this consumes additional display space which may be otherwise used as the workspace. Moreover, by providing separate sets of icons for instance, to appear at both the top and bottom of the screen for both orientations, requires that the digitized space on the display extend around the periphery of the display device, increasing the complexity and cost of the resulting device.

Thus, there exists a need for a new manner of orienting icons on a display for use in both portrait and landscape modes for dual orientation display devices.

Summary Of The Invention

According to one aspect of the present invention, a display apparatus is provided as a user interface for a computer device, with the display apparatus being readable from dual orientations, such as landscape and portrait modes, which are typically perpendicular or orthogonal to one another. The apparatus displays an image generated by the computer device. The apparatus has a display with a work area and a digitized region. The work area displays the image from the computer device, while the digitized region receives an input command for the computer device from an operator. The work area selectively displays the image from one of two orthogonal directions. The apparatus also has indicia displayed on the digitized region of the display to communicate to the operator an input command. Upon selection of the indicia by the operator, an input signal associated with the selected input command is generated for the computer device. The indicia comprises a design with an upper portion that defines an upright viewing position, with the indicia being oriented for upright viewing at an angle between the two orthogonal directions.

According to another aspect of the present invention, a display apparatus is provided for displaying an electronically generated image having an upright orientation. The apparatus has a display with a work area to display the image, and a digitized region to receive an input command from a operator, with the work area having a axis to selectively display the electronically generated image with the upright orientation either parallel to the axis or normal to the axis. The apparatus also has indicia displayed on the digitized region of the display to communicate to the operator the input command for selection by the operator, with the indicia comprising a design having an upright orientation located at an acute angle with respect to the axis.

According to still a further aspect of the present invention, a computer device is provided, including a processor unit and a display apparatus, which may be as described above.

According to another aspect of the present invention, a method is provided of displaying indicia for viewing from two orthogonal directions. The method includes the steps of determining two upright orthogonal directions from which a selected display may be viewed, and selecting indicia having an upright orientation. In a orienting step, the indicia on the display is oriented with the upright orientation being slanted with respect to each of the two determined upright orthogonal directions from which the display may be viewed.

One goal of the present invention is to provide a computer display device with icons or other indicia which are readily understood when viewed from at least two different directions, and more particularly from two orthogonal directions.

A further goal of the present invention is to provide a method of orienting icons or indicia on dual-display mode devices for easy understanding when viewed from either display mode.

Another goal of the present invention is to provide a computer device incorporating such a display.

Brief Description of the Drawing

FIG. 1 is a perspective view of one form of a dual-orientation display apparatus embodied in a palmtop computer, shown with the display in a landscape orientation, with the icons omitted for clarity.

FIG. 2 is a perspective view of the display of FIG. 1, shown with the display in a portrait orientation, with the keyboard folded behind the display, and with the icons omitted for clarity.

FIG. 3 is an enlarged plan view of the display screen of FIG. 1 in a landscape orientation, with the display showing two groups of dual-orientation readable icons of the present invention.

FIG. 4 is an enlarged view of the display screen of FIG. 1 in a portrait orientation, rotated 90° from the view of FIG. 3.

FIG. 5 is a schematic representation of an icon of the present invention, shown in several orientations each having different display angles.

Detailed Description of a Preferred Embodiment

FIGS. 1 and 2 illustrate one form of a microprocessor-based computing system or compute device, such as a handheld personal organizer or "palmtop" computer 20, constructed in accordance with the present invention. The housing of the palmtop 20 is a clamshell design, having opposing clamshell upper and lower portions, such as a lid 22 and a base 24. The lid 22 and base 24 are pivotally attached together by a hinge mechanism 25, which has two parallel pivot axes 26 and 27. In use, the clamshell lid 22 may be closed over the base 24, then opened by releasing a conventional latch mechanism 28. A main battery receiving area is provided by a chamber defined by a portion of the hinge mechanism 25 to receive a pair of replaceable batteries. A back-up battery is held by a tray 29 which is slidably received inside a chamber defined by the clamshell lid 22.

The clamshell base 24 houses a keyboard 30, including a range of alpha, numeric and function keys, which pro-

vides a typed-in input to a computer processor unit 32, housed primarily within the interior of base 24. The base 24 also has a chamber 34 which slidably receives a separate wand unit or stylus 35, which may be used to provide operator input commands to the processor unit 32, as described further below. The base 24 also has an auxiliary device card chamber 36 that slidably receives a PCMCIA card (not shown), which is removed using slide button 38. Such an optional PCMCIA card conforms to standards established by the Personal Computer Memory Card International Association (PCMCIA). A PCMCIA card plugs into a connector housed within the base 24 to provide additional features to the processor unit 32, such as modem capability, extra memory, facsimile capability, higher math functions, sound, dictionary/thesaurus functions, or network interfacing. Thus, the palmtop 20 may be readily adapted to a variety of specialized uses.

The clamshell lid 22 supports a display device or screen 40, constructed in accordance with the present invention. The hinge 25 advantageously allows the keyboard base 24 to be folded in a back-to-back relationship with the lid portion 22, as shown in FIG. 2. As used herein, the orientation of the display 40 in FIG. 1 will be referred to as either a landscape, typing or keyboard mode, whereas the view of FIG. 2 will be referred to as the portrait, writing or notepad mode. In the notepad mode of FIG. 2, various areas of the display screen 40 may be activated using the hand held stylus 35. In the keyboard mode of FIG. 1, either the keyboard, the stylus, or both may be used to provide an operator input command signal to the processor unit 32. Instead of using the stylus 35, some input commands may be activated by touching the display screen 40 with an operator's finger.

As shown in detail in FIGS. 3 and 4, the display device 40 has two digitized regions 42 and 44 separated by a work space 45, which is preferably, but not necessarily, also digitized. The workspace 45 is preferably square, although rectangular, oval, hexagonal or other shapes may also be implemented. As shown in FIGS. 3 and 4, the display 40 may be, circular, square or oblong in shape, such as oval or elliptical, or as illustrated here, rectangular, having a major axis or portrait axis 46, and a minor axis or landscape axis 48. The digitized regions 42 and 44 are sensitive to a touch from the operator's finger or from the stylus 35 to active one of plural icons, which are indicia or symbols indicating a particular computer application, or a command or function within an application, such as icons 50, 52, 54, 55, 56 and 58 within region 42, and icons 60, 62, 64, 65, 66 and 68 within region 44. The icons may be radially symmetrical, such as a circle, that have an infinite number of upright viewing directions, but the supply of such radially symmetrical icons is readily exhausted. The illustrated icons 50-68 are non-radially symmetrical, and have a single upright viewing direction. Indeed, the function associated with a icon may also be written or abbreviated in text within the digitized regions 42, 44 adjacent the associated icon, but such text has been omitted from the drawings for clarity. The illustrated icons may activate the following functions, for instance:

Icon	Function	Textual Abbreviation
50	Home Screen	"Home"
52	Appointment Book	"Appt"
54	Phone Book	"Phone"
55	Notepad	"Note"
56	Database	"Data"
58	Jotter	"Jotter"
60	Finance	"Finance"
62	Spreadsheet	"Sheet"
64	Calculator	"Calc"
65	Help	"Help"
66	Graffiti	"Graffiti"
68	Portrait or Landscape Display	"Rotate"

Touching one of the icons 50-68 generates an input signal to the processor unit 32. The illustrated icons 50-68 are also referred to as "hard icons" because they are permanently located in control areas adjacent the work surface 45, and remain visible even after the palmtop 20 has been turned off.

The palmtop display 40 interacts with the operator in an intuitive manner, closely resembling the use of pencil and paper. In the illustrated embodiment, the display 40 comprises a planar liquid crystal graphical display, overlaid with a transparent planar digitizer layer. While a liquid crystal display 40 is shown, other varieties of displays, such as electroluminescent, may also be used if higher power consumption is tolerable. The overlying digitizer layer is composed of

5 layers of both electrically conductive and insulating material arranged so that, when the digitizer surface is pressed, measurable resistances are generated. These resistances are then interpreted to determine the surface position where the pressure was applied, and the processor unit 32 then correlates the location to a selected input command. Both the digitizer layer and liquid crystal display have active areas which are nominally the same size so they can be superimposed during manufacture.

10 The processor unit 32 communicates display drive signals to enable the generation or removal of image elements ("pixels") anywhere on the active area workspace 45 of the display. In a preferred embodiment, a pointed end of the stylus 35 is used for writing or inputting commands, while the opposite end is used to erase pixels, similar to the operation of a conventional pencil. Note that the display need not be co-located with the digitizer layer, although such a system would clearly detract from the intuitive analogy to pencil and paper. Another variation of display 40 locates a non-transparent digitizer layer under a flexible display. A further variation of display 40 may employ a non-planar, transparent digitizer and an inductive winding on the spherical surface of a cathode-ray tube display.

15 Much of the operation of this type of computer system 20 consists of the operator moving the pointed writing end of stylus 35 in a path on the surface of the work surface 45, using enough pressure to activate the digitizer. Preferably, the level of pressure required approximates that required to make a legible mark with a pencil on a piece of paper. If the computer 20 is expecting a handwriting or drawing input, then the system generates a graphical trace on display 40, duplicating the stylus path and located directly under it. In another mode, graphical "buttons," appearing in the workspace 45 or supplied by the hard icons 50-68 indicate command choices and the operator is expected to select a command by pressing over the button with the stylus 35.

20 Since the display 40 may be viewed from either orthogonal orientation (landscape or portrait), and is usable in both orientations, if the hard icons 50-68 are totally upright when viewed from one direction, they cannot be viewed in a normal manner from the other direction. Particularly in a hand-held device, such as the personal organizer 20, space is at a premium to maintain portability of the device. Dividing the display 25 into the work space 45 and the digitized regions 42, 44 forces the workspace 45 and regions 42, 44 to compete for the available display space. Moreover, the larger the area devoted to digitized regions 32, 34, then the greater is the ultimate cost of the computer 20. Thus, it is advantageous to have a minimally sized region dedicated solely a digitized region for the hard icons 50-68, whether the palmtop 20 is being used as a keyboard, or as a notepad.

25 Consumer acceptance of hand held devices is often based on their ease of use, with the simpler devices being more appealing to a variety of consumers. Thus, it is advantageous to simple the palmtop's user interface as much as possible. To this end, the hard icons 50-68 are slanted with respect to both the portrait and landscape modes of viewing display 40. By having sets of slanted icons 50-68 which service both keyboard and notepad uses, visual clutter of the display 40 is kept to a minimum. Furthermore, the user may become accustomed to locating an icon in a certain position. By having these dual-orientation icons 50-68 permanently located on the display 40, the operator may readily locate a particular icon in either orientation, negating the need to become accustomed to a completely new arrangement of icons switching between viewing modes. Thus, use of the dual-orientation icons 50-68 yields a simple, reliable, low cost and versatile personal organizer 20.

30 As shown in FIG. 5, each hard icon 50-68 is preferably oriented with its upright orientation at an acute angle with respect to either axis 46 or 48. For example, each hard icon 50-68 is preferably oriented anywhere between 20° and 70° from the upright minor axis 48, when viewed in the landscape mode. Similarly, when viewed in the portrait mode, the icons 50-68 may be rotated a selected angle Θ (theta), preferably anywhere between 20° and 70° from the major axis 46. An optimal rotation from either the landscape axis 48 or the portrait axis 46 is a 45° angle of rotation, as illustrated in FIG. 5 for Icon 70. The icon 72 illustrates a 20° rotation from axis 46(70° from axis 48), whereas Icon 74 illustrates a 70° angle of rotation from axis 46 (20° from axis 48). The unique location of the hard icons 50-68 at a 45° angle, as shown for Icon 70 in FIG. 5, provides the best balance because the degree of rotation is equal in both the landscape and portrait modes of viewing, which advantageously makes the hard icons 50-68 quite readable from either the portrait or landscape directions.

Advantages

35 The illustrated dual-orientation readable icons 50-68 may be advantageously read from either the landscape or portrait orientation of display 40. Additionally, the hand held computing device 20 may be made smaller, with a smaller footprint (physical space occupied) for the housing of organizer 20. Moreover, having one set of hard icons instead of two as in the previous devices, helps to conserve the valuable area of display 40 for the worksurface 45. Furthermore, the use of the illustrated dual-orientation icons 50-68 significantly conserves screen space, as opposed to using two sets 40 of icons oriented orthogonally to one another, as on devices of the past. Moreover, display 40 appears to be simplified, since only one set of hard icons is required. And finally, the presence of the icons 50-68 shown slanted at an angle, provides an intuitive message to the user, that the device 20 may be used in either a keyboard or a notepad orientation.

Claims

1. A display apparatus (40) for displaying an image generated by a computer device (20), comprising:
 - a display (40) having a work area (45) to display the image from the computer device (20), ad a digitized region (42; 44) to receive a input command from a operator for the computer device (20), with the work area (45) selectively displaying the image from one of two orthogonal directions (46, 48); and indicia (50-58; 60-68) displayed on the digitized region (42; 44) of the display (40) to communicate to the operator an input command that upon selection by the operator generates an input signal for the computer device (20), with the indicia (50-58; 60-68) comprising a design with an upper portion that defines an upright viewing position, with the indicia being oriented for upright viewing at an angle (θ) between the two orthogonal directions (46, 48).
2. A display apparatus (40) for displaying an electronically generated image having an upright orientation, comprising:
 - a display (40) having a work area (45) to display the image, and a digitized region (42; 44) to receive an input command from an operator, with the work area (45) having a axis (46; 48) to selectively display the electronically generated image with the upright orientation either parallel to the axis or normal to the axis; and indicia (50-58; 60-68) displayed on the digitized region (42; 44) of the display (40) to communicate to the operator the input command for selection by the operator, with the indicia (50-58; 60-68) comprising a design having an upright orientation located at an acute angle (θ) with respect to the axis (46; 48).
3. A display apparatus according to claims 1 or 2, further comprising plural indicia (50-58; 60-68), each comprising a design with an upper portion that defines an upright viewing position, with the plural indicia each being displayed on the digitized region (42; 44) to communicate to the operator plural input commands for selection by the operator, wherein each of the plural indicia (50-58; 60-68) are each oriented for upright viewing at said angle (θ).
4. A display apparatus according to claim 4 wherein:
 - the work area (45) has first and second opposing edges each parallel to the axis (48); and the plural indicia (50-58; 60-68) are divided into first (50-58) and second (60-68) groups of indicia, with the first group of indicia (50-58) arranged in a row parallel to the axis (48) adjacent the first edge of the work area, ad the second group of indicia (60-68) arranged in a row parallel to the axis (48) adjacent the second edge of the work area (45).
5. A display apparatus according to any of the preceding claims, wherein said indicia (50-58; 60-68) comprises a non-radially symmetrical design.
6. A computer device (20), comprising:
 - a processor unit (32) that, in response to an input signal, generates an image having a upright orientation;
 - a display (40) having a digitized region (42; 44) and a work area (45) having a axis (46; 48), wherein the work area (45) selectively displays the image generated by the processor unit (32) with the upright orientation either parallel to the axis (46; 48) or normal to the axis (46; 48); and
 - an operator input interface comprising Indicia (50-58; 60-68) displayed on the digitized region (42; 44) of the display (40) to communicate to the operator a input command that upon activation by the operator generates the input signal, with the indicia (50-58; 60-68) comprising a design having an upright orientation located at a acute angle (θ) with respect to the axis (46; 48).
7. A computer device according to claim 6 wherein:
 - the operator input interface further includes a keyboard (30) that upon activation by the operator generates a keyboard input signal; and
 - the processor unit (32) also generates the image in response to the keyboard input signal.
8. A computer device according to claim 7, further including:
 - a display support (22) having opposing interior and exterior surfaces, wherein the interior surface supports the display (40);

a keyboard support (24) having opposing interior and exterior surfaces, wherein the interior surface supports the keyboard (30); and
a hinge mechanism (25) that pivotally couples the display support (22) to the keyboard support (44) for:

- 5 closure when the interior surfaces of the display support (22) ad the keyboard support (24) are pushed together;
use as a typing device (FIG. 1) when opened with a angle up to 180° between the interior surfaces of the display support (22) and the keyboard support (24); and
10 use as a notepad device (FIG. 2) when opened with the exterior surface of the display support (22) in contact with the exterior surface of the keyboard support (24).

9. A method of displaying indicia (50-58; 60-68) for viewing from two orthogonal directions (46, 48), comprising the steps of:

- 15 determining two upright orthogonal directions (46, 48) from which a selected display (40) may be viewed;
selecting plural indicia (50-58; 60-68) having a upright orientation; and
orienting the plural indicia (50-58; 60-68) on the display (40) with the upright orientation being slanted with respect to each of the two determined upright orthogonal directions (46, 48) from which the display (40) may be viewed.

- 20 10. A method according to claim 9, wherein:

- 25 the display has a work surface (45) bordered along two opposing edges by two digitized regions (42, 44); and
the method further includes the step of arranging the plural indicia (50-58; 60-68) in a line substantially parallel to said edges of the work surface (45) in the two digitized regions (42, 44).

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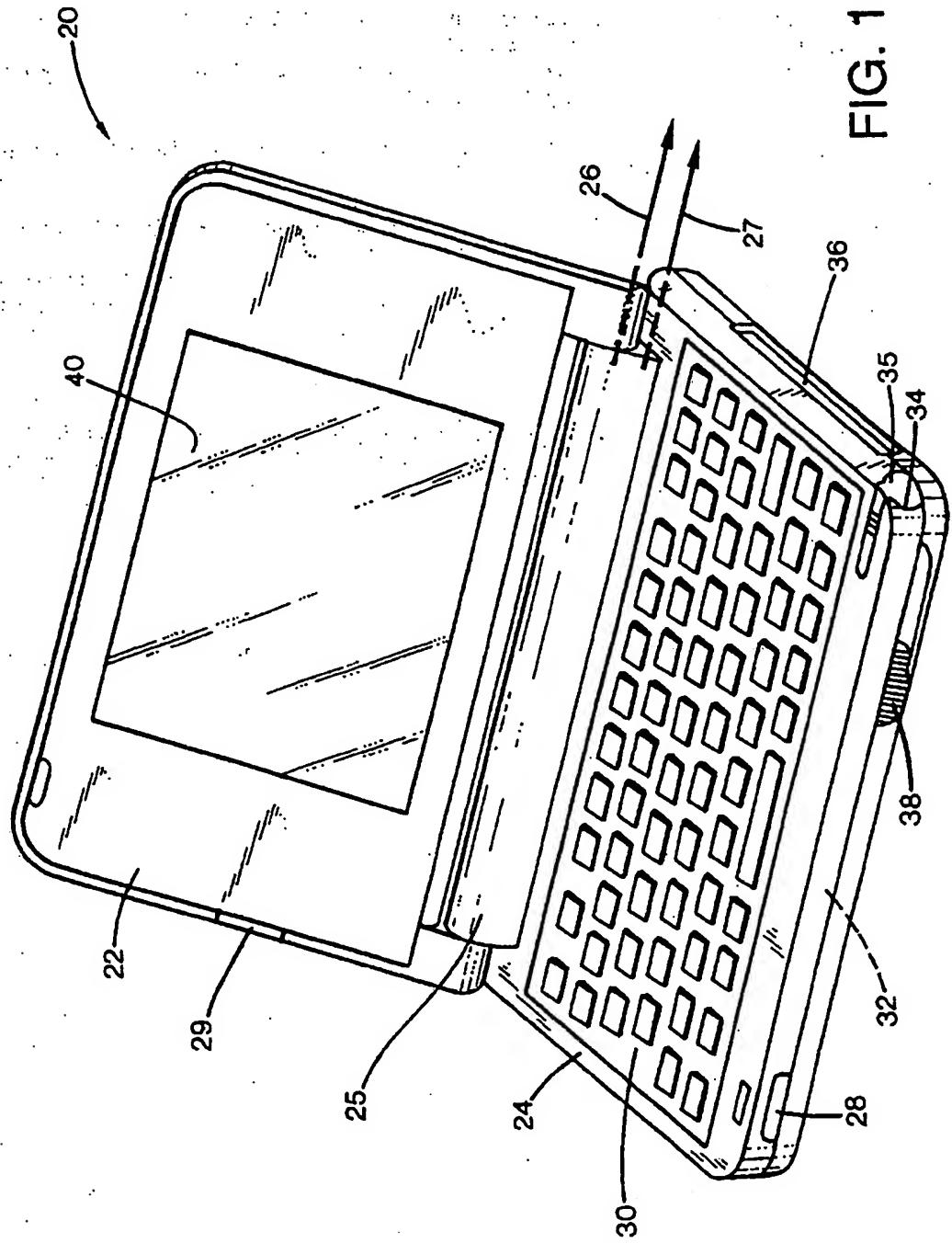
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FIG. 1



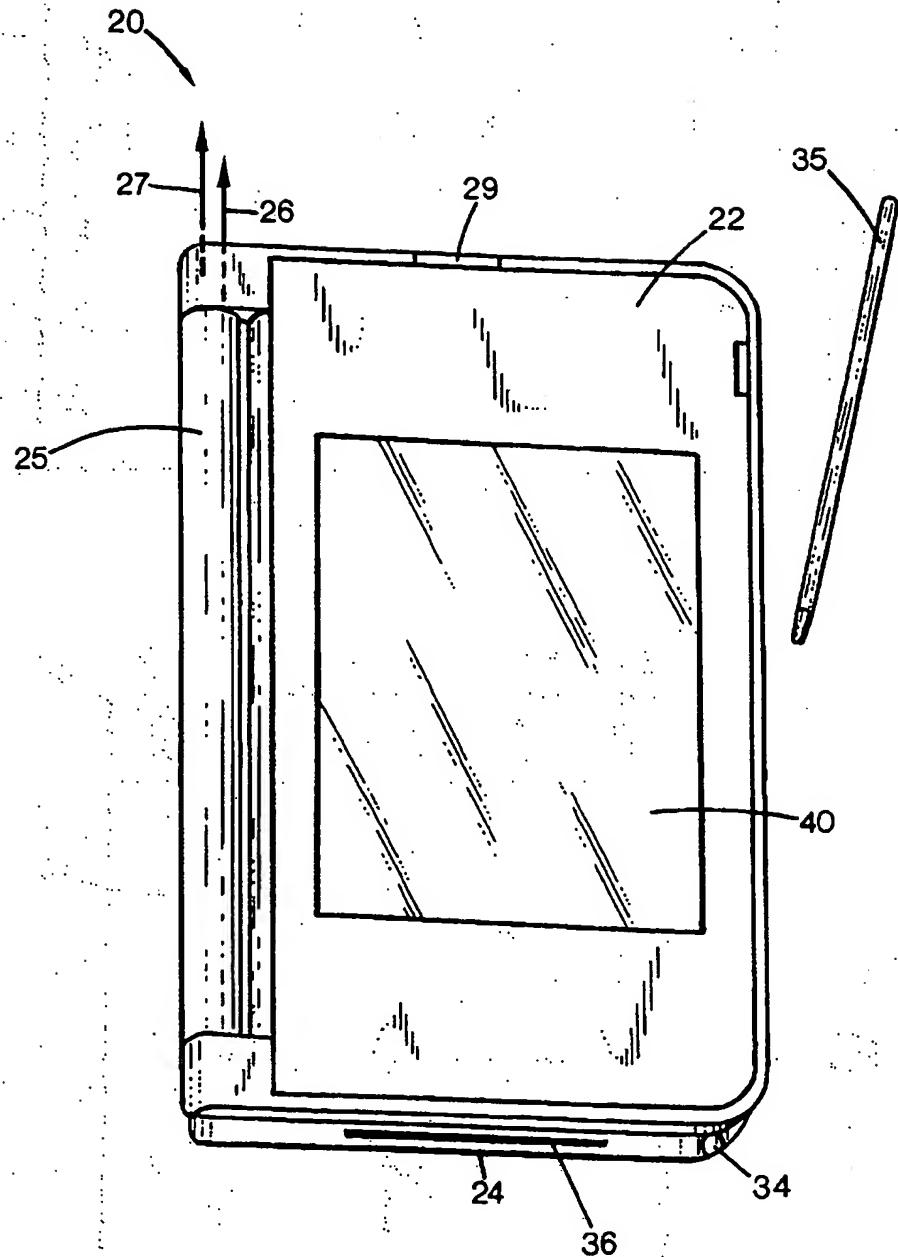


FIG. 2

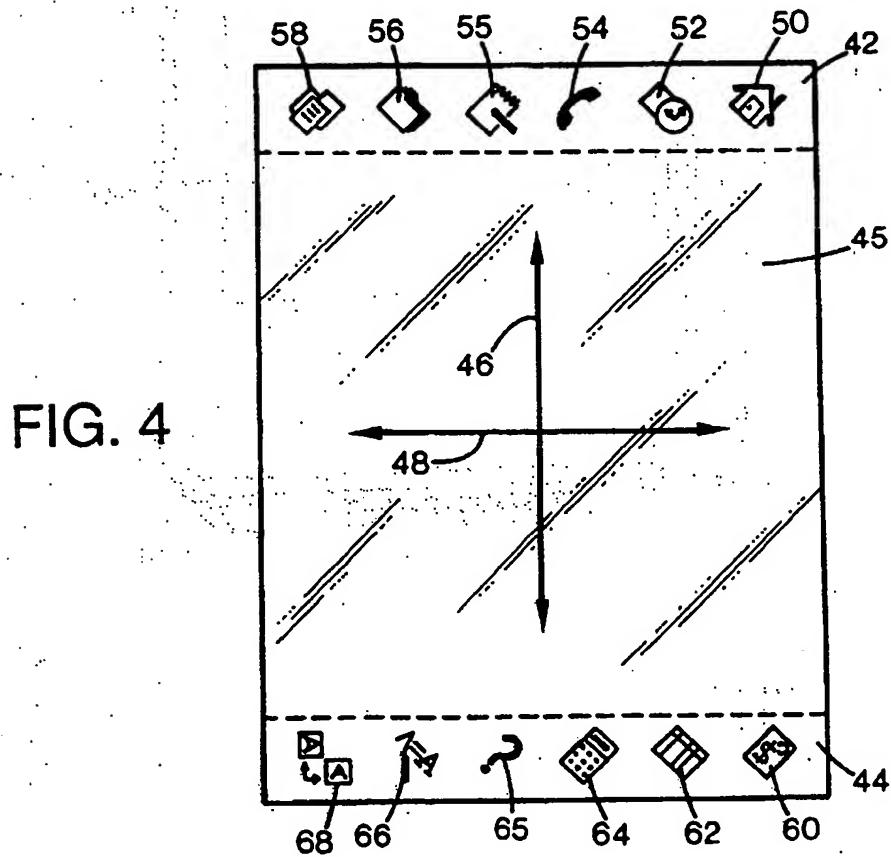
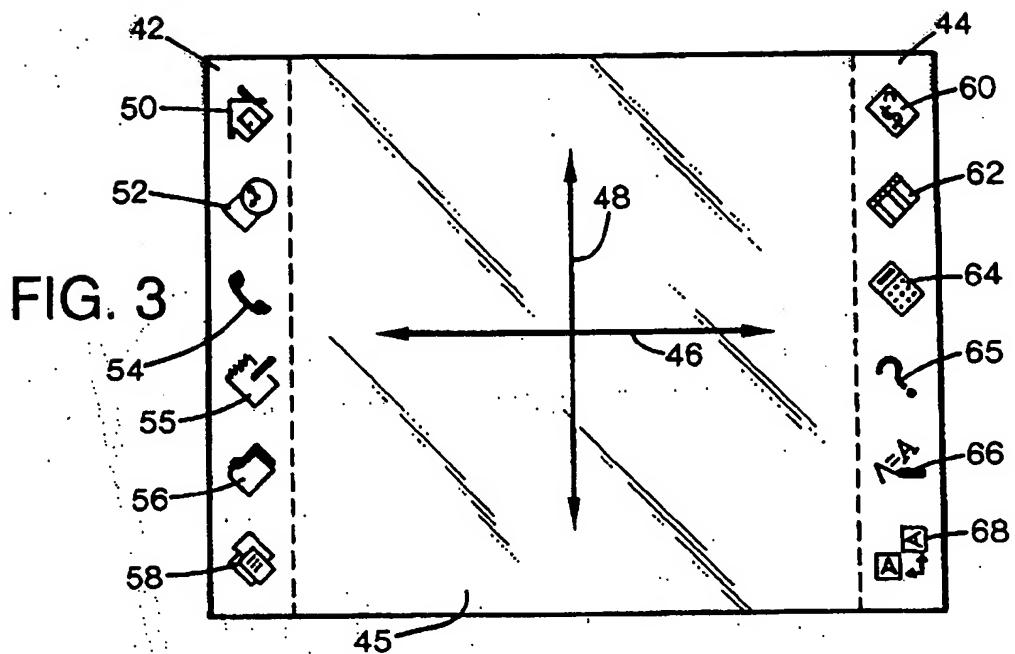


FIG. 5

